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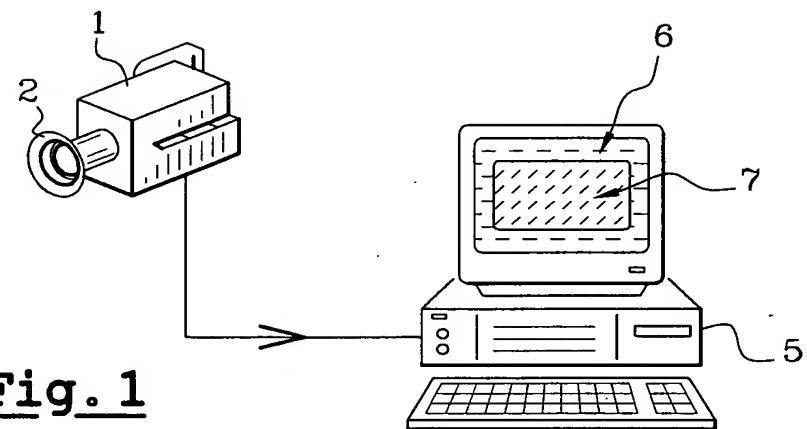


Fig. 1

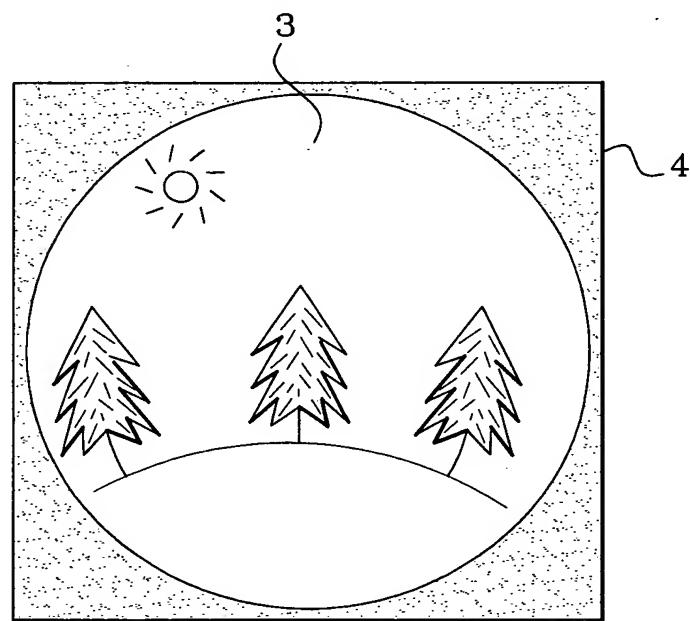


Fig. 2

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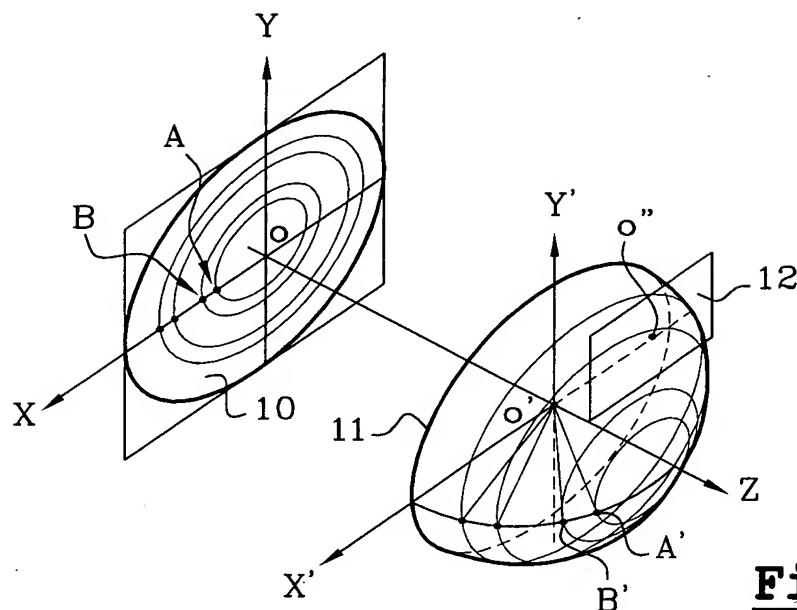


Fig. 3

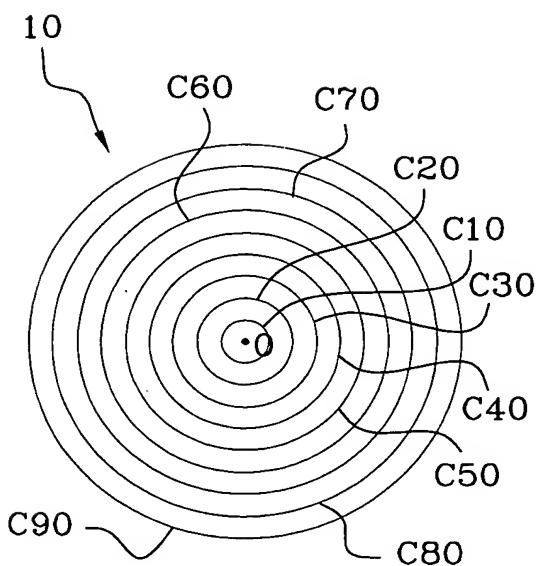


Fig. 4A

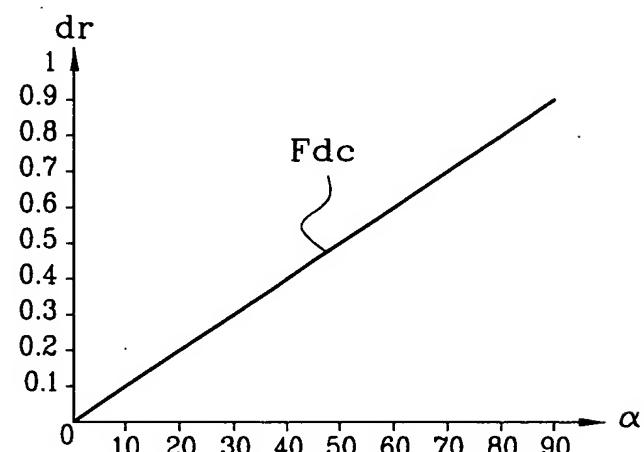


Fig. 4B

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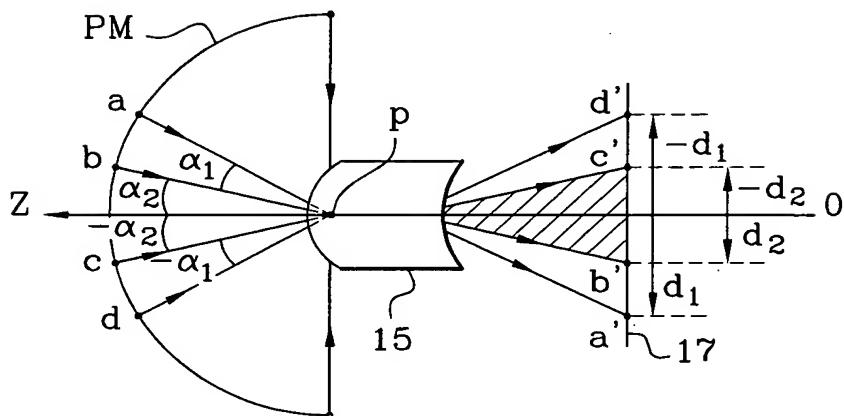


Fig. 5

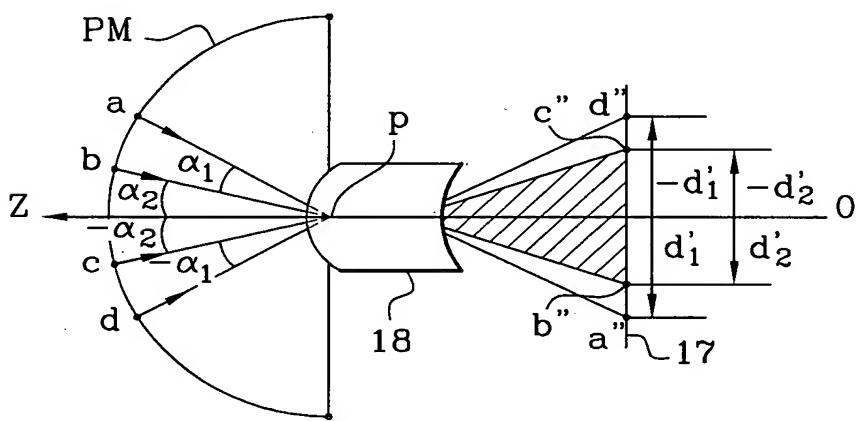


Fig. 6

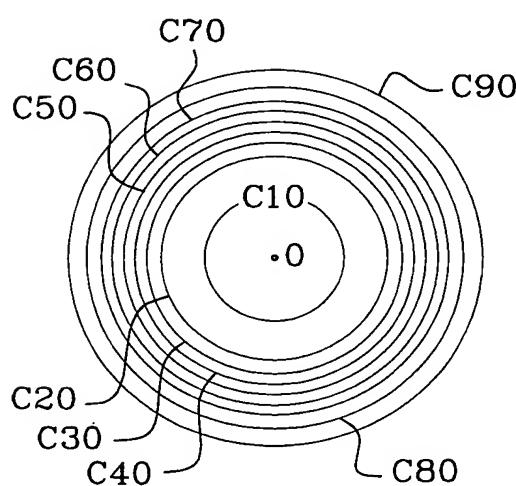


Fig. 7A

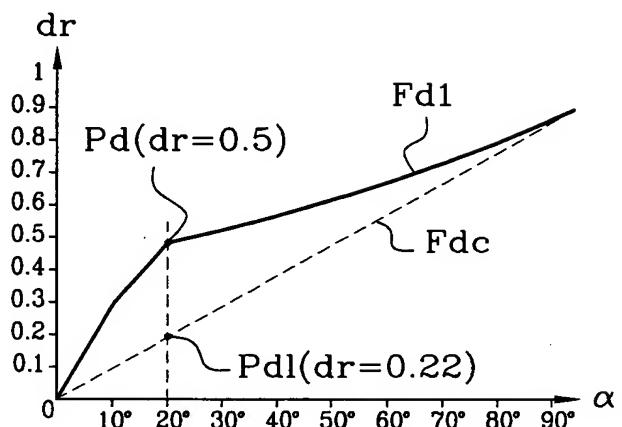


Fig. 7B

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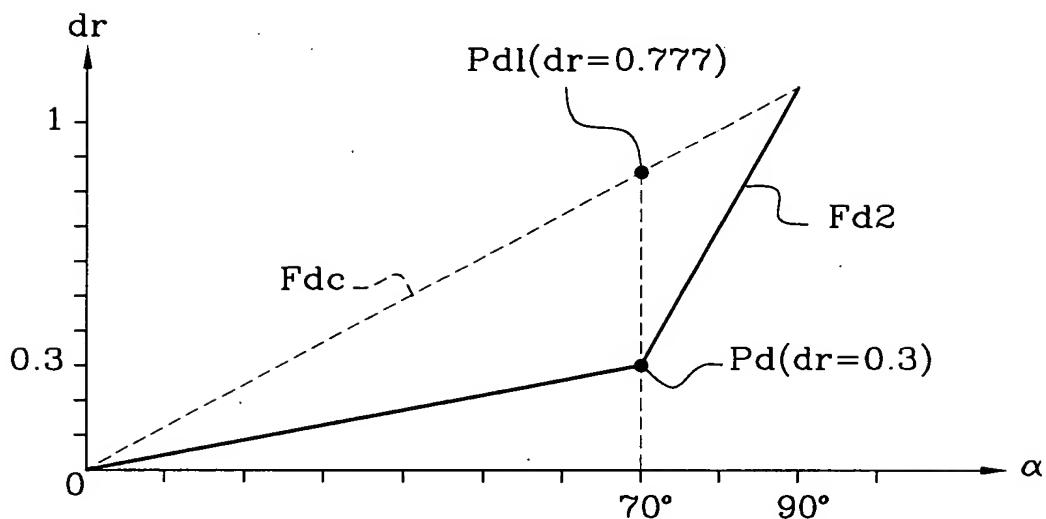


Fig. 8

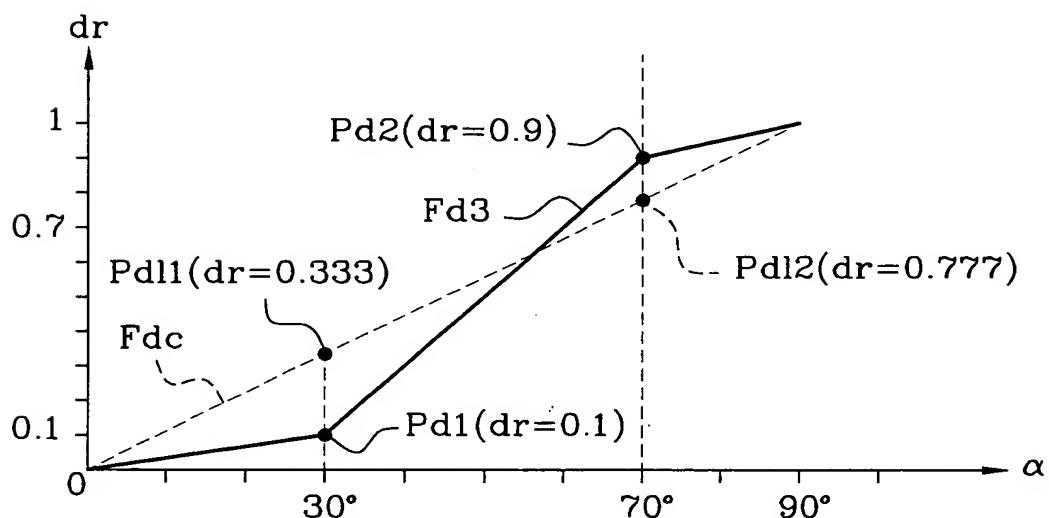


Fig. 9

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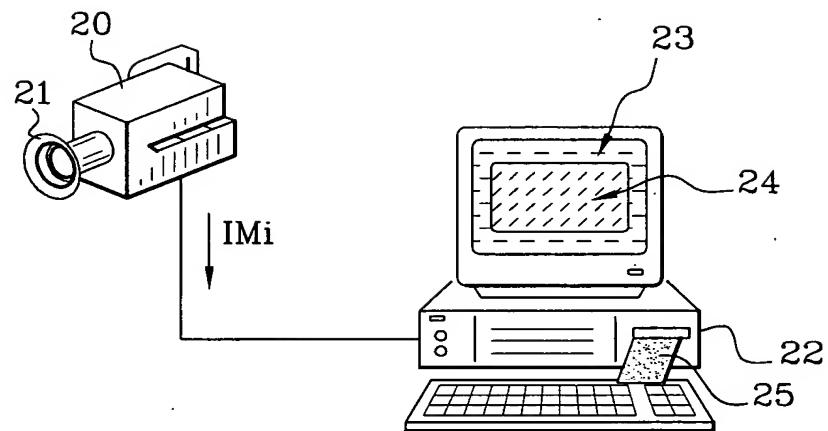


Fig. 10

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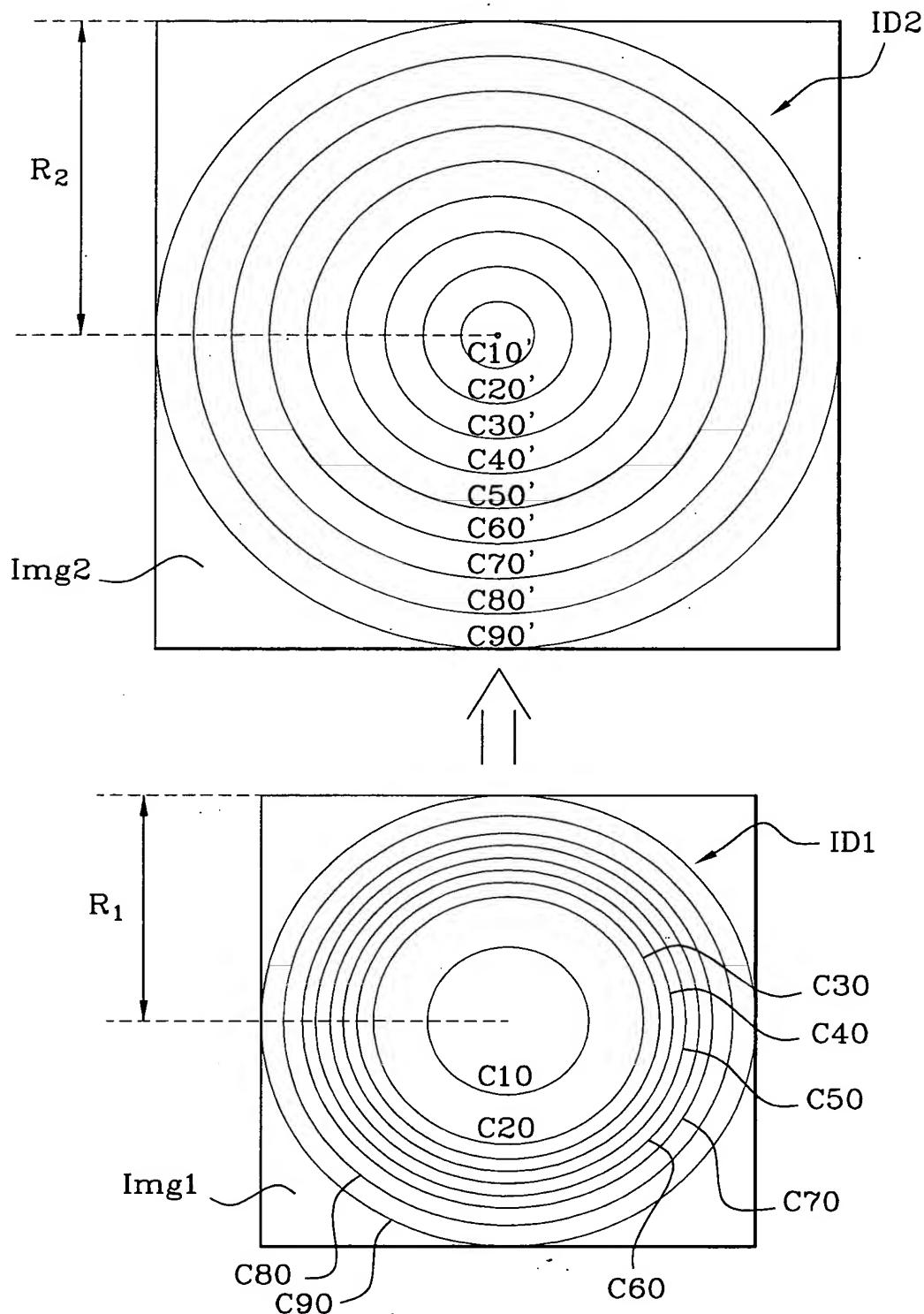


Fig. 11

Fig. 12

S1 – Acquisition
- Taking a panoramic image by means of a still digital camera or a digital video camera equipped with a panoramic lens having a non-linear distribution function F_d
S2 – Transfer of the image file into a computer
- Transfer of the image file (image disk) into a microcomputer - Storage in the auxiliary storage (optional)
S3 -Linearisation of the image disk
- Transfer of the image points of the initial image disk into a second virtual image disk comprising more image points than the initial image disk, by means of the function F_d Obtaining a linear image disk
S4 – Digitisation
- Transfer of the image points of the second image disk into a system of axes OXYZ in spherical coordinates Obtaining a panoramic image in a hemisphere
S5 – Interactive display
- Determination of the image points of an image sector to be displayed - Display of the image sector on a display window - Detection of the user's actions on a screen pointer or any other control means, - Detection of the user's actions on keys for image enlargement, - Modification of the sector displayed (sliding the image sector displayed on the surface of the hemisphere and/or shrinking/expanding the image sector displayed)

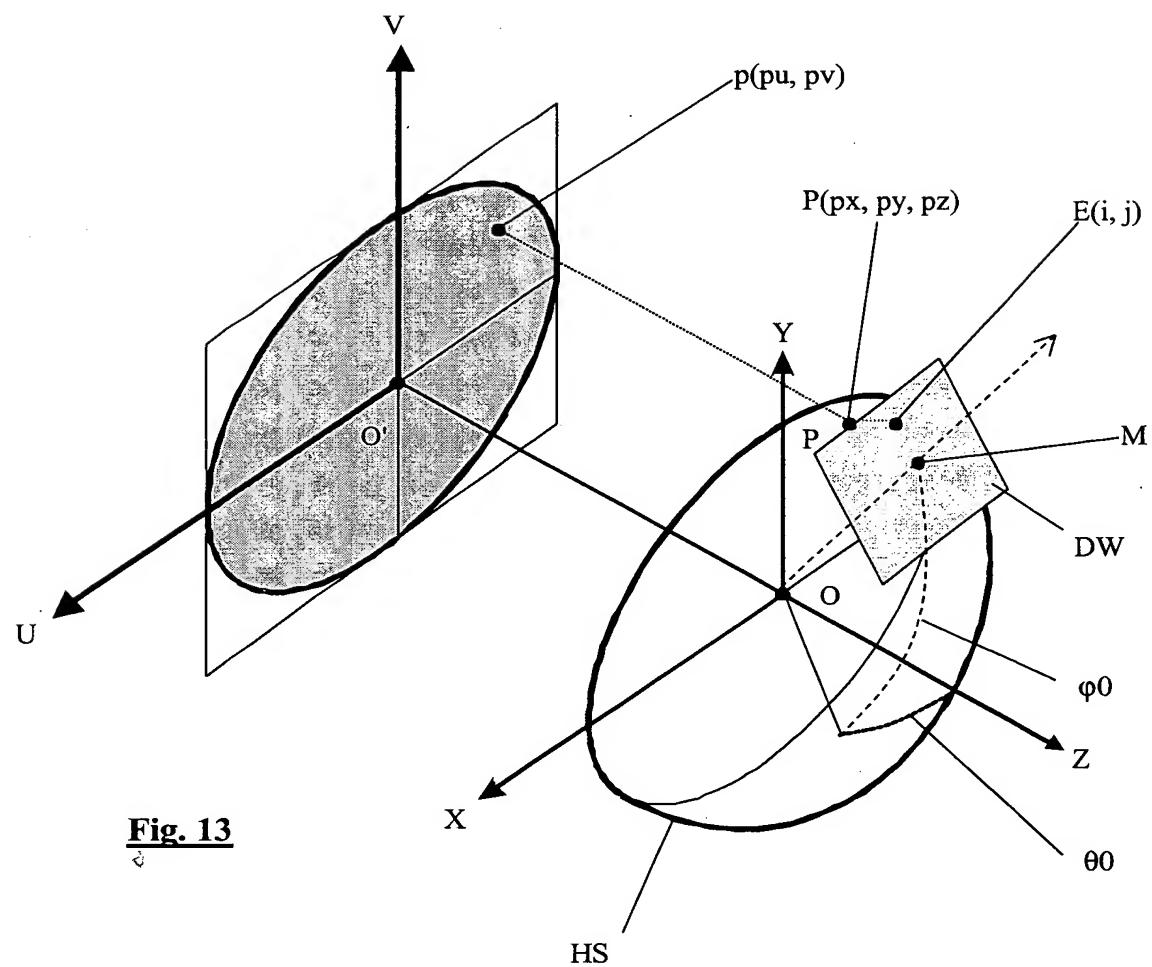


Fig. 14

S1 – Acquisition
<ul style="list-style-type: none">- Taking a panoramic image by means of a still digital camera or a digital video camera equipped with a panoramic lens having a non-linear distribution function F_d
S2 – Transfer of the image file into a computer
<ul style="list-style-type: none">- Transfer of the image file (image disk) into a microcomputer- Storage in the auxiliary storage (optional)
S3' – Interactive display with implicit correction of the non-linearity of the initial image
<p>A - Determination of the colour of the points $E(i, j)$ of an image sector to be displayed using the points $p(pu, pv)$ of the image disk:</p> <p>1- determination of the coordinates Ex, Ey, Ez in the coordinate system OXYZ of each point $E(i, j)$ of the sector to be displayed, 2- determination of the coordinates Px, Py, Pz of points P of the hemisphere corresponding to the points $E(i, j)$, 3- calculation of the coordinates, in the coordinate system O'UV of the image disk, of the points $p(pu, pv)$ corresponding to the points P of the hemisphere, by means of the function F_d,</p> <p>B - Presentation of the image sector in a display window, C - Detection of the user's actions on a screen pointer or any other control means, D - Detection of the user's actions on enlargement keys, E - Modification of the image sector displayed (moving and/or shrinking/expanding the image sector)</p>

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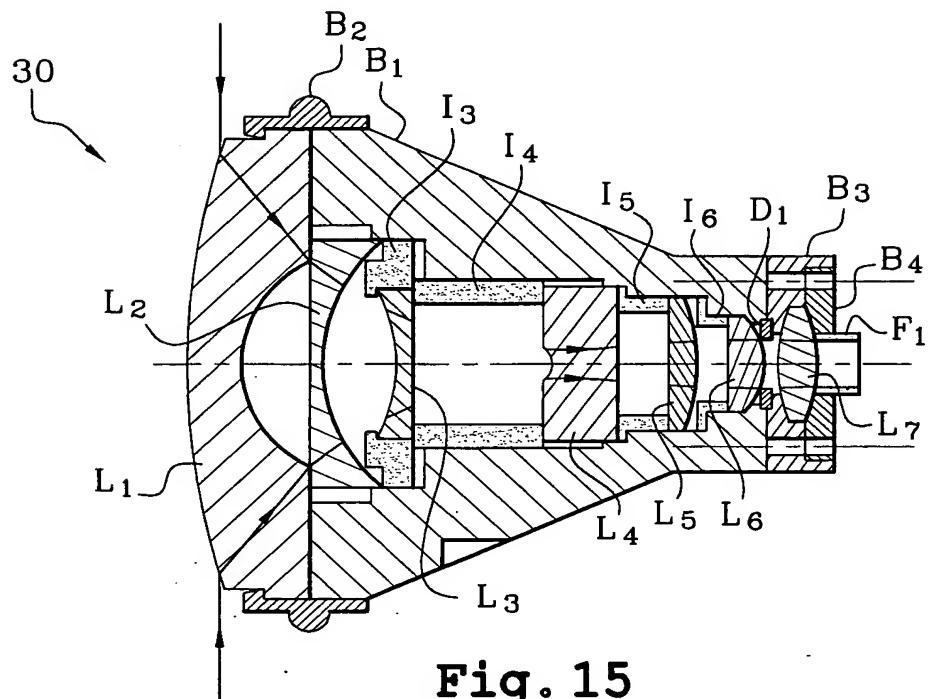


Fig. 15

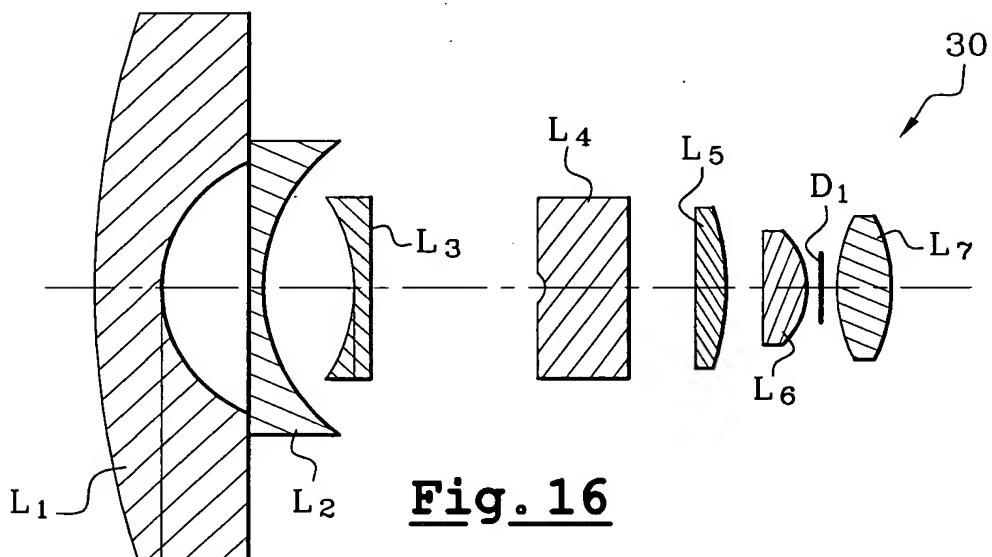


Fig. 16

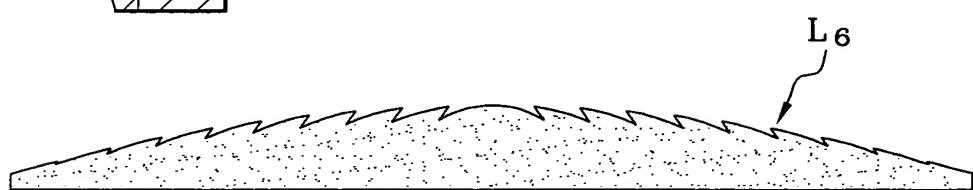


Fig. 17

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